***Sprint 4  
 Backlog***

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*25-11-2022  
V1.0*

# **Versions**

|  |  |  |
| --- | --- | --- |
| **Datum** | **Versie** | **Omschrijving wijziging** |
| **25-11-2022** | 1.0 | Initial version and lay-out of document |

# **User Stories**

Each sprint different stories from the product backlog will be implemented. In this sprint backlog we will outline which of these stories will be implemented in the first sprint and how we plan to go about implementing this story.

For the 4th sprint these stories were worked on and completed

|  |  |  |  |
| --- | --- | --- | --- |
| **USER STORY & ACCEPTANCE CRITERIA** | **Value** | **Effort** | **Priority** |
| As a **user** I want to be able to view the cards available so that I can choose the cards for my ban list.  **Given that** the user is able to log in **when** the user wants to view cards. **Then ensure** that the proper permissions. | **10** | **4** | **10** |
| As an **admin** I want to be able to add cards to the list of available cards so that the users have a bigger list of cards with which they can create ban-lists.  **Given that** the admin is logged in and has filled in the appropriate fields **when** they wants to create a new card. **Then ensure** that the card is saved to the database and is visible to all users. | **8** | **8** | **8** |

As you can see, these user stories are from different sprints. They’ve now finally reached my definition of “Done”. This did take a while but now everything should speed up quite a bit!

And here is more worked out example of the process of implementing this story.

Diagram, application

Description automatically generated

Diagram, text, application, chat or text message

Description automatically generated